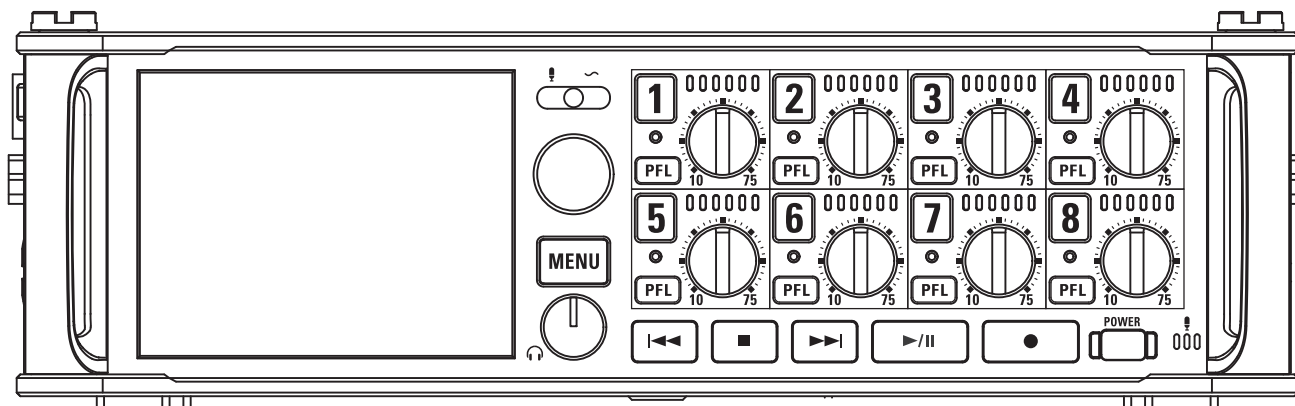


F8 MultiTrack Field Recorder

Version 2.0 Supplementary Manual



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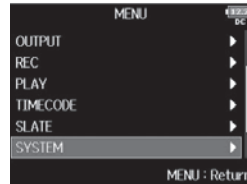
Quickly adjusting fader/pan settings with input trim knobs (Trim Knob Option)



The input trim knobs can be used to quickly adjust the fader and pan settings of each track.

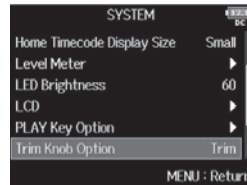
Setting the input trim knob function



1. Press .

2. Use  to select SYSTEM,
and press .



3. Use  to select Trim Knob
Option, and press .



4. Use  to select Mixer, and
press .



Quickly adjusting fader/pan settings with input trim knobs (Trim Knob Option) (continued)


Adjusting fader and pan settings with input trim knobs

1. Open the mixer on the Home Screen.



2. Use  to select the parameter you want to adjust, and press .








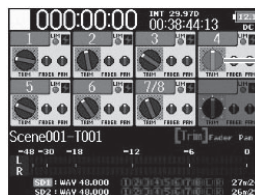
3. Use  of the track you want to adjust to change its setting value.

HINT

The position of the knob on the display always shows the current setting.

NOTE

For example, after changing the parameter to be adjusted, if the positions of  and the knob on the display are different, the knob on the display will appear gray, and moving  will not affect that setting. In this case, if you adjust  to match the position of the knob on the display, the display knob and  will be relinked, and you will be able to use  to adjust its setting value again.



Parameter with different position and setting value

Moving the previously recorded take to the FALSE TAKE folder

If the just recorded take was a failure, you can use a shortcut to move the recording to the FALSE TAKE folder.

1. Open the Home Screen.



2. Press and hold .

HINT



- Moving the take recorded most recently to the FALSE TAKE folder will reduce the number of the take recorded next by 1.
- Even during recording, you can move the previously recorded take to the FALSE TAKE folder.

3. Use to select Yes, and press .



Deleting takes in the FALSE TAKE folder

1. Press .

2. Use  to select FINDER, and press .



3. Use  to select the SD card to use, and press .

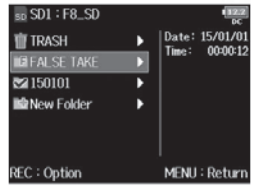


► Continue to one of the following procedures.

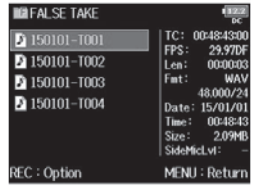
- Deleting selected takes in the FALSE TAKE folder.....P. 06
- Emptying the FALSE TAKE folderP. 07



Deleting selected takes in the FALSE TAKE folder

4. Use  to select FALSE TAKE, and press .



5. Press .

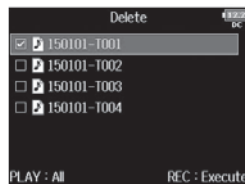


6. Use  to select Delete, and press .





7. Use  to select the take to delete, and press .

Press  to cancel deletion.

**HINT**

You can press  to select/deselect all the takes that are currently shown.


8. Press .

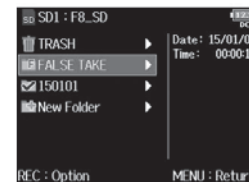
9. Use  to select Yes, and press .



**NOTE**

Deleted takes are not immediately erased from the SD card. They are moved to the TRASH folder.



Emptying the FALSE TAKE folder

4. Use  to select FALSE TAKE, and press .



5. Use  to select Empty, and press .



6. Use  to select Yes, and press .

**NOTE**

Deleted takes are not immediately erased from the SD card. They are moved to the TRASH folder.

Setting how scene numbers advance (Scene Increment Mode)

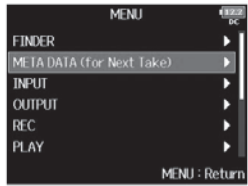
You can set how scene numbers advance.

1. Press .

2. Use  to select

META DATA (for Next Take),

and press .



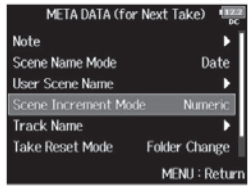
NOTE



MENU > REC > Next Take in the previous version has been changed to MENU > META DATA (for Next Take) in Version 2.0.

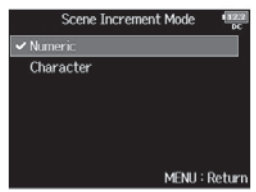
3. Use  to select





Scene Increment Mode,

and press .





4. Use  to select how scene numbers advance, and press .



Setting value	Explanation
Numeric	Press  +  on the Home Screen to increase the scene number by one. Example: Scene → Scene1 → Scene2 → ... → Scene9999
Character	Press  +  on the Home Screen to advance the capital letter at the end of the scene name by one. If the scene name does not have a capital letter at its end, one will be added. Example: Scene1 → Scene1A → Scene1B → ... → Scene1Z → Scene1AA → Scene1AB → ...



HINT

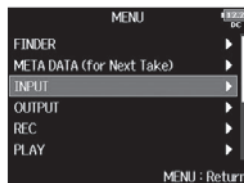
On the Home Screen,  +  can be used to advance the scene number by one.

Adjusting the input levels of multiple tracks simultaneously (Trim Link)

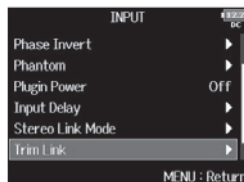
The input levels of multiple tracks can be linked and adjusted at the same time.

1. Press .



2. Use  to select INPUT,
and press .





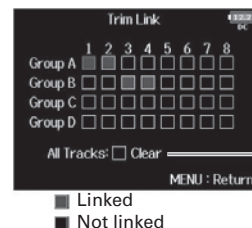
3. Use  to select Trim Link,
and press .



HINT


You can also open the Trim Link screen from the Home Screen by pressing  while pressing and holding .

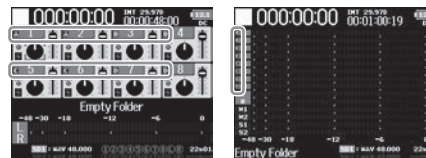
4. Use  to select a track to link, and press .



Clear all settings

HINT

- You can use  for the first track in a link group to adjust all the input levels within that group at the same time.
- Icons for group names are shown next to linked tracks.




NOTE

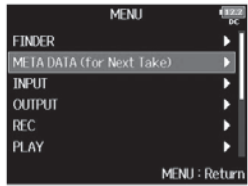
- A track cannot be in more than one group at a time.
- The input levels of tracks set to MS Stereo Link will also be linked if those tracks are put into groups.
- The input levels of tracks that have a mic capsule connected will not be linked even if those tracks are put into groups.

Changing the track name of the next take recorded (Track Name)

The track name set with the following procedure will be given to the next recorded track.

1. Press .

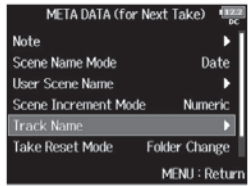
2. Use  to select META DATA (for Next Take), and press .





NOTE



MENU > REC > NextTake in the previous version has been changed to MENU > META DATA (for Next Take) in Version 2.0.

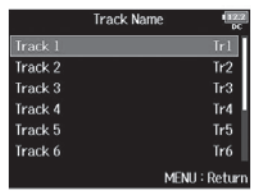
3. Use  to select Track Name, and press .



HINT

On the Home Screen,  +  can be used to open the Track Name screen.



4. Use  to select the track, and press .

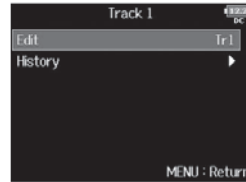


► Continue to one of the following procedures.

- Editing the track nameP. 11
- Selecting a track name from the history list.....P. 11

Editing the track name

5. Use  to select Edit, and press .



6. Edit the track name.



See "Character input screen" in the **F8** Operation Manual for how to input characters.





NOTE

The track name is written to the <TRACK> <NAME> metadata.

Selecting a track name from the history list

5. Use  to select History, and press .



6. Use  to select the item to use, and press .





NOTE

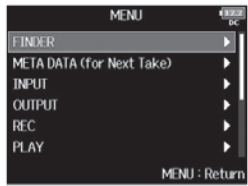
The history list will be erased if the Factory Reset function is used.

Checking and editing track name data saved in takes

You can edit track name data (metadata) saved in takes

1. Press .



2. Use  to select **FINDER**, and press .

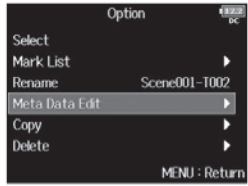




3. Use  to select the take, and press .

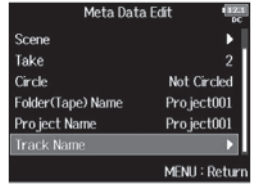
This opens the Option Screen. See "Take and folder operations" in the **FB** Operation Manual for how to use the Finder.



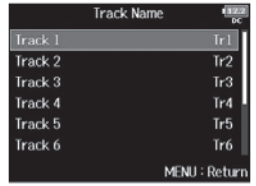
4. Use  to select **Meta Data** Edit, and press .



5. Use  to select **Track Name**, and press .





6. Use  to select the track, and press .



▶ Continue to one of the following procedures.

Checking and editing track names	P. 13
Selecting a track name from the history list.....	P. 13

Checking and editing track names

7. Use  to select Edit, and press .





8. Edit the track name.

See "Character input screen" in the **F8** Operation Manual for how to input characters.


**NOTE**

The track name is written to the <TRACK> <NAME> metadata.

Selecting a track name from the history list

7. Use  to select History, and press .



8. Use  to select the item to use, and press .

**NOTE**

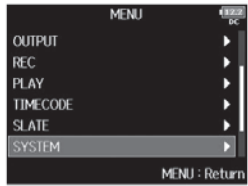
The history list will be erased if the Factory Reset function is used.



Showing track names on level meters (Track Name View)

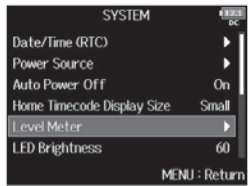
The track names set with the "Track Name" setting (→ P. 10) can be shown on the level meters.

1. Press .

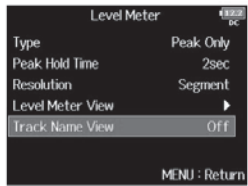
2. Use  to select SYSTEM, and press .





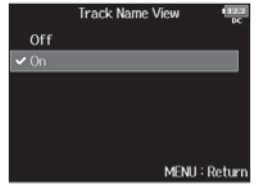
3. Use  to select Level Meter, and press .





4. Use  to select Track Name View, and press .



5. Use  to select On, and press .





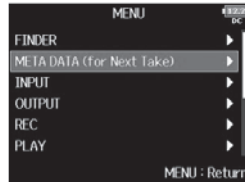
Setting value	Explanation
Off	The track names are not shown on the level meters. 
On	The track names set with the "Track Name" setting (→ P. 10) are shown on the level meters. 

Setting the take name format (Take Name Format)

You can set the take name format used when recording.


1. Press .

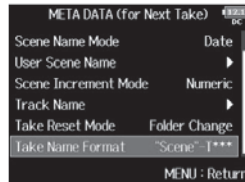
2. Use  to select META DATA (for Next Take), and press .




NOTE

MENU > REC > NextTake in the previous version has been changed to MENU > META DATA (for Next Take) in Version 2.0.

3. Use  to select Take Name Format, and press .



4. Use  to select the format, and press .



Setting value	Explanation
"Scene"-T***	<p>[Scene]-T***</p> <ul style="list-style-type: none"> └─ Take number └─ Scene name <p>Example: Scene001-T001</p>
"Scene"_***	<p>[Scene]_***</p> <ul style="list-style-type: none"> └─ Take number └─ Scene name <p>Example: Scene001_001</p>

Adjusting the L/R track volume

1. Open the Home Screen.




4. When finished adjusting, press **MENU** or **■** + **6**.

2. Press **■** + **6**.

NOTE

Shortcuts are disabled during playback.

3. Use  to adjust the volume.



NOTE


- Volume settings affect the results of recording.
- If only the L/R track is recorded, the L/R track fader setting for the take will be saved as 0dB.

Monitoring the playback signals of specific tracks during playback

You can monitor the playback signals of specific tracks using SOLO mode.

1. Open the Home Screen.



2. Press  to start playback.




3. Press  on the tracks that you want to monitor.

The background colors for the selected tracks will become green, and their track indicators will light orange.



NOTE



SOLO mode can only be used with tracks that can be played back (indicators lit green).

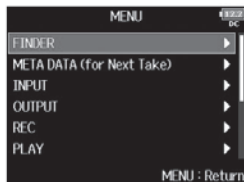
4. Press  of a track being monitored to stop monitoring it.



Writing sound reports (Create Sound Report)

A sound report includes information about recording times and takes. Reports can be written as CSV format files (F8_[folder name].CSV). You can edit comments written in sound reports.



1. Press .

2. Use  to select FINDER, and press .



3. Use  to select the folder or SD card for which you want to create a sound report, and press .





4. Use  to select **Create Sound Report,** and press .

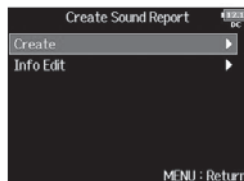




► Continue to one of the following procedures.

Writing a sound report.....	P. 19
Editing comments.....	P. 19
Selecting comments from the history list.....	P. 20

Writing a sound report

5. Use  to select Create, and press .



6. Use  to select Yes, and press .





This writes the sound report inside the selected SD card or folder.

NOTE

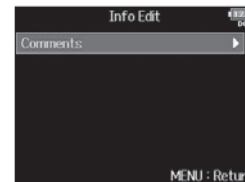
- Only information about takes in the folder or SD card is written in the sound report.
- If a sound report file with the same name already exists, it will be overwritten. Please use caution.



Editing comments

5. Use  to select Info Edit, and press .



6. Use  to select Comments, and press .



7. Use  to select Edit, and press .



8. Edit the comment.

See "Character input screen" in the **F8** Operation Manual for how to input characters.



Writing sound reports (Create Sound Report) (continued)



Selecting comments from the history list

- 5.** Use  to select Info Edit, and press .





- 6.** Use  to select Comments, and press .



- 7.** Use  to select History, and press .



- 8.** Use  to select the item to use, and press .





HINT

The history list will be erased if the Factory Reset function is used.

Checking the Shortcut List

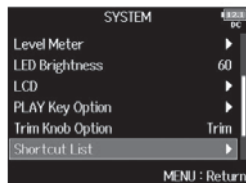
In version 2.0, shortcuts have been added to allow quick access to various functions. See the "List of shortcuts" (→ P. 22) for information about the shortcut functions.

1. Press .

2. Use  to select SYSTEM,
and press .



















3. Use  to select Shortcut
List, and press .




List of shortcuts






Home Screen

Shortcut	Explanation
Press and hold 	Show the name that will be given to the next take recorded. Example: Scene001-T002
 + 	Advance the scene number by 1 (when the Home Screen is open).
 + 	Disable the operation of all input trim knobs.
Press and hold 	Move the previously recorded take to the FALSETAKE folder (when the Home Screen is open).
 + 	Open the MENU > META DATA (for NextTake) > User Scene Name screen.
 + 	Open the MENU > META DATA (for NextTake) > Track Name screen.
 + 	Open the MENU > INPUT > Trim Link screen.
 + 	Clear the level meter clipping indicators.
 + 	Open the L/R track fader settings screen.


Mixer Screen

Shortcut	Explanation
Press and hold 	Reset the selected pan/fader to the default value (when the Home Screen mixer is open). If already set to its default value, selecting a fader mutes the track.

Character input screen

Shortcut	Explanation
Press and turn 	Move the cursor vertically on the character input screen keyboard.
 + 	Delete a character on the character input screen.
 + 	Move the cursor to "Enter" on the character input screen keyboard.

Routing screen

Shortcut	Explanation
Press and turn 	Move the cursor vertically



ZOOM CORPORATION

4-4-3 Surugadai, Kanda, Chiyoda-ku, Tokyo 101-0062 Japan

<http://www.zoom.co.jp>